



## Application Note

AN000597

# TMF8X01 Host Driver Communication

**I2C Commands to Control TMF8701/TMF8801**

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# 1 Introduction

This document describes the I<sup>2</sup>C communication between TMF8701/TMF8801 and an I<sup>2</sup>C host.

Please refer to the TMF8701/TMF8801 datasheets for the voltage level that corresponds to a logic HIGH and a logic LOW. Throughout this document the term high/low is used to describe the corresponding voltage levels. No numbers are given.

The TMF8701/TMF8801 primary interface is I<sup>2</sup>C. The default I<sup>2</sup>C 7-bit slave address (unshifted) is 0x41. For description of I<sup>2</sup>C sequences the following nomenclature will be used in this document:

S	Start condition
W	Write direction
R	Read direction
P	Stop condition
Sr	Repeated Start condition
A	Acknowledge transmitted
N	Not acknowledge transmitted

The sequences given are all for the host to be transmitted. All data is given in hexadecimal format without leading 0x.

Example to write to register 0x08 the value 0x12:

S 41 W 08 12 P

Example to read 4 bytes from register 08:

S 41 W 08 Sr 41 R A A A N P

If a single I<sup>2</sup>C master is used the last could also be safely written as:

S 41 W 08 P S 41 R A A A N P

If you are using a multi-master bus the above should not be used, as a different master may have reset the register select address.

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## 1.1 Ordering Information

Ordering Code	Description
TMF8701-EVM	TMF8701 ToF Evaluation Module
TMF8701-DB	TMF8701 ToF Daughter Board
TMF8801-EVM	TMF8801 ToF Evaluation Module
TMF8801-DB	TMF8801 ToF Daughter Board

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## 2 General Flow

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1. Power the TMF8701/TMF8801 (VDD)
2. Pull Enable Line High
3. Write a 0x1 to register 0xE0 (ENABLE) (see section 3)
4. Poll register 0xE0 until the value 0x41 is read back (see section 4.1)
5. Read the register 0x00 (APP\_ID) to find out what application is running (see section 5.1)
6. If the bootloader (register 0x00 == 0x80) is running download a RAM patch (see section 6)
7. Start the RAM patch (RAMREMAP\_RESET command – section 6.4.2)
8. Poll register 0xE0 until the value 0x41 is read back (see section 4.1)
9. Read the register 0x00 to find out if App0 is running (see section 5.1) - read back value should be 0xC0 for App0
10. Talk to the App0 (see section 8)

The chapters below give more details about the different steps and the I<sup>2</sup>C strings to be sent/received.

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## 3 Startup

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This chapter describes the startup behavior of ToF device and also how the host should communicate with the ToF during and immediately after the startup.

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### 3.1 ToF Startup Behavior

TMF8701 has 2 different applications built into ROM.

- Bootloader Application (I<sup>2</sup>C Register 0 has the value 0x80)
- App0 Application (I<sup>2</sup>C Register 0 has the value 0xC0), outdated, so do not use without patching.

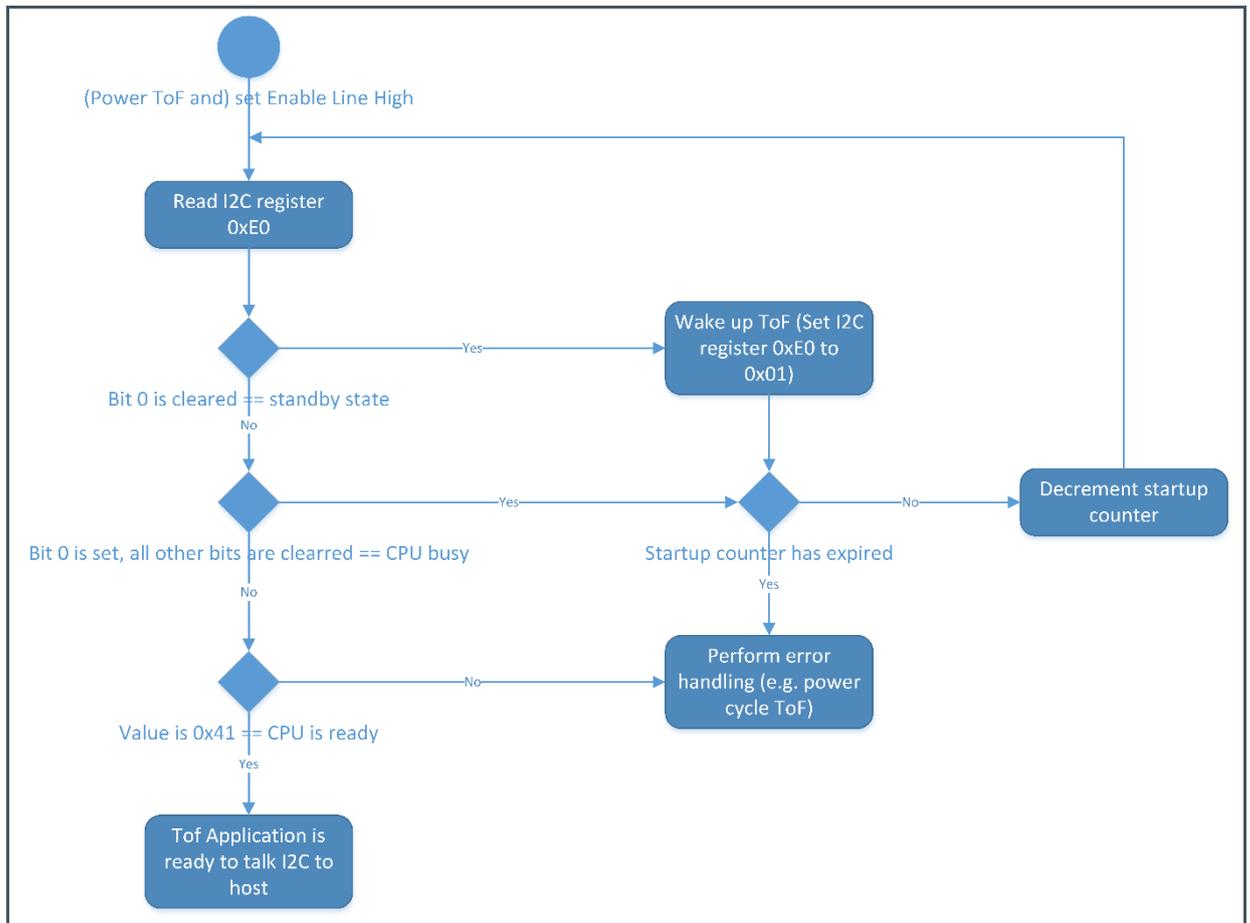
After power up the bootloader application is started automatically. The decisions the bootloader makes at startup are shown in the figure below.



If the host powers the ToF device and sets the enable line high, the ToF will perform startup according to the description given in chapter 3.1.

Afterwards the host should follow the control flow given in the picture below:

**Figure 2:**  
**Host Behavior After ToF Power Up/Setting Enable Line High**



Note that the above figure is only true if the ToF has just been powered up or the enable line has been just set high. Later the ToF may enter e.g. the deep sleep state and the register 0xE0 can have different values (see also TMF8701/TMF8801 datasheets for further details).

To set pon=1 send following I<sup>2</sup>C sequence:

S 41 W E0 01 P

To read register 0xE0 send the following I<sup>2</sup>C sequence:

S 41 W E0 Sr 41 R N P

---

## 4 ToF State – At Any Time

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To find out the state of the ToF or to put the ToF into a specific state the following I<sup>2</sup>C sequences should be used.



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### Attention

I<sup>2</sup>C SW registers (0x00-0xDF) shall only be read or written when the CPU is ready. Otherwise the behavior of the ToF is undefined, and the read results are unreliable

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### 4.1 Is CPU Ready?

To find out if the CPU is ready use the following sequence:

S 41 W E0 Sr 41 R A P

- If the read value is 0x41 the CPU is ready and running.
- If the read value is 0x01 the CPU is running but the application is not ready to receive I<sup>2</sup>C requests. I.e. the SW has not yet set the `cpu_ready` bit.
- If the read value is 0x00 the ToF is in standby state and can only be waked up by the sequence given in section 4.2
- If you read any other value check the TMF8701/TMF8801 datasheets



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### Information

You may have to read the `cpu_ready` bit several times if you are receiving 0x01, after startup if you are using a quick host.

**Note for host developer:** The host should only talk to the I<sup>2</sup>C SW registers 0x00 – 0xDF when the CPU ready bit is set and the ToF is neither in standby nor in deep sleep state. All ToF applications should clear the CPU ready bit before entering standby state or deep sleep state, however it is better if the host checks also that the ToF is in operational mode. As all these states are represented in the same I<sup>2</sup>C register (0xE0) this is considered acceptable. The application is operational only if register 0xE0 reads back as 0x41.

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## 4.2 Wake Up from Standby State

To wake up the ToF after it has entered the standby state you have to send the following I<sup>2</sup>C sequence from the host:

```
S 41 W E0 01 P
```

This will trigger the PON1 interrupt in the ToF device and the ISR for PON1 will perform a SW reset and after that the cpu should get ready within a few milliseconds.

---

## 4.3 Put the Device into Standby State (PON=0)

To put the device into standby state you have to send the following I<sup>2</sup>C sequence from the host:

```
S 41 W E0 00 P
```

This will trigger the PON0 interrupt in the ToF device and the ISR for PON0 will call the goto standby function. This function shuts down the PLL, CP, etc. and enables the PON1 interrupt.

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## 5 Talk to ToF

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Once the CPU is ready all I<sup>2</sup>C registers are accessible for the host. There is no need to continuously check the content of the 0xE0 register as the host controls the behavior of the ToF. The ToF will only change the content of the 0xE0 register when requested to do so by the host – or when an unforeseen error occurs.

---

### 5.1 Find Out which Application Is Running

The I<sup>2</sup>C SW register 0x00 gives information about the currently running application. Use the following I<sup>2</sup>C sequence:

```
S 41 W 00 Sr 41 R N P
```

If the read back value is 0x80 the bootloader is running, if it is 0xC0 the App0 lab application is running.

Reading also the content of register 0x01 gives the version of the currently executed application.

```
S 41 W 01 Sr 41 R N P
```

ROM Bootloader has version 0x10.

## 6 Bootloader Protocol

The bootloader/monitor supports a binary protocol to:

- Download a program to the internal RAM.
- Perform ROM/RAM remap and reset

### 6.1 Command Overview

The bootloader protocol is implemented through an I<sup>2</sup>C register map. The following commands are supported by the bootloader:

**Figure 3:**  
Command Overview

Command	Value	Meaning
Reserved	0 .. 0xF	Reserved are used for Status reporting
RESET	0x10	Reset to be done
RAMREMAP_RESET	0x11	Remap RAM to Address 0 and Reset
ROMREMAP_RESET	0x12	Remap ROM to 0 and start Bootloader
DOWNLOAD_INIT	0x14	Initialize for RAM download
W_RAM	0x41	Write RAM Region (Plain = Not encoded into e.g. Intel Hex Records)
ADDR_RAM	0x43	Set the read/write RAM pointer to a given address
Reserved	All other values	Ignored by bootloader/not to be used

### 6.2 Status

The allowed value range for status information is 0x0 .. 0xF. Therefore any status information indicating the completion of a command (successful or unsuccessful) can be distinguished from a pending command. (Command range is 0x10..0xFF with some values that are reserved). See also section 6.1 for further information about command values.

The following status values are supported by the bootloader:

**Figure 4:**  
**Status Overview**

Command	Value	Meaning
READY	0x0	Bootloader is ready to receive a new command
ERR_SIZE	0x1	The size field has an invalid number (e.g. Reset command must have size set to 0, any other value will lead to this error) and bootloader is ready to receive a new command
ERR_CSUM	0x2	The Checksum is wrong and the bootloader is ready to receive a new command
ERR_RES	0x3	The command given is not supported by the bootloader and the bootloader is ready to receive a new command.
ERR_APP	0x4	Application switch not supported and the bootloader is ready to receive a new command.
ERR_TIMEOUT	0x5	Timeout occurred and the bootloader is ready to receive a new command.
ERR_LOCK	0x6	The command cannot be executed on an encrypted device and the bootloader is ready to receive a new command.
ERR_RANGE	0x7	The specified address is out of range or the command would lead to a read/write to an out-of-bounds address and the bootloader is ready to receive a new command.
ERR_MORE	0x8	The command was executed but did not lead to a success. For each command that can return this error code, the section specifies how to interpret the additional information. The bootloader is ready to receive a new command.
ERROR	0x9..0xF	Unspecified error and the bootloader is ready to receive a new command
BUSY	0x10 .. 0xFF	Bootloader cannot receive a new command – wait for status to become READY or ERROR

For all commands: If the command is incorrect, the command is not executed and an error code (see Figure 4) is flagged in the CMD\_STAT register.

If the command is valid, it is executed by the bootloader and the READY return code is flagged in the CMD\_STAT register.

If either READY or an error code is flagged in the CMD\_STAT register, the bootloader is ready to receive a new command.

The host must wait until the BUSY (values 0x10 .. 0xFF) is changed to READY or ERR\_\* before it may issue a new command.

## 6.3 Checksum Calculation

Take the sum of `CMD_STAT + SIZE + (Sum of all Data-Bytes)` and take the one's complement of the lowest byte of the sum. The one's complement was chosen so that the sum of zeros does not also get a Checksum of zero.

E.g. for

RESET command this is:  $((0x10 + 0x00) \text{ XOR } 0xFF) = 0xEF$

REMAP\_RESET this is:  $((0x11 + 0x00) \text{ XOR } 0xFF) = 0xEE$

## 6.4 Command List

Any valid command must have a value that is within the allowed range `0x10..0xFF`. Note that not all numbers are valid commands. The numbers `0x0 .. 0xF` are reserved for status information and are forbidden for commands. See also Figure 4 for further information about status values.

### 6.4.1 RESET

This command performs a SW reset. It resets the CPU and also the digital core. It does not reset the analog blocks and the retention registers.

Reset is performed immediately without any delay.

Reset is done by performing an ARM System-Reset. For more details please see the ARM Cortex M0 specifications of ARM.

Note: Depending on the value of the remap bit in the CCU the system will start with the bootloader again (if ROM is mapped to address 0) or with an application in RAM (if there is one). If there is no application in RAM the system will have to be reset externally. I.e. by toggling the enable pin of the TOF chip or by power cycling.

**Figure 5:**  
**Reset Command**

Address	Value	Meaning
CMD_STAT	0x10	RESET
SIZE	0	No parameters
CSUM	0xEF	

**Possible Responses**

- There is no STATUS set by the bootloader for this command in case the command was correct.  
= As a system reset is performed.
- If the command was incorrect the command will not be executed and an error indication is set in CMD\_STAT register.

**6.4.2 RAMREMAP\_RESET**

This command remaps the RAM to address 0 and performs a System reset (see also command RESET).

Command is performed immediately without any delay.

After this the application that is located in RAM will be running. If there is no valid application you will need to do a HW reset (toggle enable pin or power cycle).

**Figure 6:**  
RAMREMAP Command

Address	Value	Meaning
CMD_STAT	0x11	REMAP RAM to 0 and RESET
SIZE	0	No parameters
CSUM	0xEE	

**Possible Responses**

- There is no STATUS set by the bootloader for this command in case the command was correct.  
= As a system reset is performed.
- If the command was incorrect the command will not be executed and an error indication is set in CMD\_STAT register.

**6.4.3 ROMREMAP\_RESET**

This command remaps ROM to address 0 and performs a system reset.

**Figure 7:**  
ROMREMAP Command

Address	Value	Meaning
CMD_STAT	0x12	REMAP ROM to 0 and RESET
SIZE	0	No parameters

Address	Value	Meaning
CSUM	0xED	

**Possible Responses**

- There is no STATUS set by the bootloader for this command in case the command was correct. = As a system reset is performed.
- If the command was incorrect the command will not be executed and an error indication is set in CMD\_STAT register.

**6.4.4 DOWNLOAD\_INIT**

This command is used to initialize the download HW for secure devices.

**Figure 8:**  
ROMREMAP Command

Address	Value	Meaning
CMD_STAT	0x14	Initialize the HW for download to RAM
SIZE	1	
DATA0	0x29	Seed
CSUM	0xC1	

**Possible Responses**

- There is no STATUS set by the bootloader for this command in case the command was correct.
- If the command was incorrect the command will not be executed and an error indication is set in CMD\_STAT register.

**6.4.5 W\_RAM**

This command writes the given data to a defined RAM region. Note that the RAM pointer has first to be set by the command ADDR\_RAM. After the command is successfully executed the RAM pointer will point to the first byte after the written region.

**Figure 9:**  
**W\_RAM Command**

Address	Value	Meaning
CMD_STAT	0x41	Write to main RAM
SIZE	0..0x80	Number of bytes to be written
DATA0	0..0xFF	1st byte to be written
DATA1	0..0xFF	2nd byte to be written
...		
DATA127	0..0xFF	128th byte to be written (only if size was 0x80)
CSUM	0..0xFF	The CSUM comes immediately after the data.

**Possible Responses**

- The command was correct READY is flagged in the CMD\_STAT register.
- If the address is out of range the command will return ERR\_RANGE.
- The command was incorrect an error is flagged in CMD\_STAT.

**6.4.6 ADDR\_RAM**

This command is to specify the RAM pointer location for the next R\_RAM or W\_RAM command.

**Figure 10:**  
**W\_RAM Command**

Address	Value	Meaning
CMD_STAT	0x43	Specify the address of the next RAM read or write.
SIZE	2	
DATA0	0..0xFF	LSB of Address in RAM
DATA1	0..0xFF	MSB of Address in RAM
CSUM	0..0xFF	

The bootloader will add the absolute RAM Base address to it. I.e. it will use the non-aliased address.

**Possible Responses**

- The command was correct READY is flagged in the CMD\_STAT register.
- The specified range was illegal an ERR\_RANGE will be flagged.
- The command was incorrect an error is flagged in CMD\_STAT.

## 7 RAM Patch Download

The Bootloader application allows to download an encrypted image and start the downloaded image.

To download an encrypted image you need to perform the following steps:

1. Sent the DOWNLOAD\_INIT command: S 41 W 08 14 01 29 C1 P
2. Set up the RAM address pointer with command ADDR\_RAM.
3. Send consecutive data with the command W\_RAM.
4. If you need to move the address pointer use command ADDR\_RAM
5. Send consecutive data with the command W\_RAM.
6. Send the command RAMREMAP\_RESET to start the downloaded application

Simple example to download this Intel Hex snippet:

```
:020000042000DA
:10000006DC941853D15AA51F4D29EA8A7AC77E9E8
:10001000F9EC202463B8F1A50BA765B432B818D762
...
:101C1000FF8000D6EAF77C36807C00FF5D488E5D51
:04000005200000696E
:00000001FF
```

As I<sup>2</sup>C Strings:

Send DOWNLOAD\_INIT

```
S 41 W 08 14 01 29 C1 P
```

Read back Status register (should read back as 00 00 FF )

```
S 41 W 08 Sr 41 R A A N P
```

Set up address pointer to address 0x2000\_0000, only lower 16-bits are used of address (Intel Hex record :020000042000DA)

```
S 41 W 08 43 02 00 00 BA P
```

Send first data record (Intel Hex record :10000006DC941853D15AA51F4D29EA8A7AC77E9E8)

```
S 41 W 08 41 10 6D C9 41 85 3D 15 AA 51 F4 D2 9E A8 A7 AC 77 E9 46 P
```

Read back Status register (should read back as 00 00 FF )

```
S 41 W 08 Sr 41 R A A N P
```

Send 2nd data record which is in this case consecutive as it starts at address 0x10 (Intel Hex record :10001000F9EC202463B8F1A50BA765B432B818D762)

S 41 W 08 41 10 F9 EC 20 24 63 B8 F1 A5 0B A7 65 B4 32 B8 18 D7 30 P

Read back Status register (should read back as 00 00 FF )

S 41 W 08 Sr 41 R A A N P

...

Read back Status register (should read back as 00 00 FF )

S 41 W 08 Sr 41 R A A N P

Set up address pointer to address 0x2000\_1C10 (Intel Hex record :101C1000FF8000D6EAF77C36807C00FF5D488E5D51) – This is only necessary if the image was not continues at this point.

S 41 W 08 43 02 10 1C 8E P

Read back Status register (should read back as 00 00 FF )

S 41 W 08 Sr 41 R A A N P

Send the data of the above Intel Hex record

S 41 W 08 41 10 FF 80 00 D6 EA F7 7C 36 80 7C 00 FF 5D 48 8E 5D 48 P

Read back Status register (should read back as 00 00 FF )

S 41 W 08 Sr 41 R A A N P

Ignore the Intel Hex Record Type 05 = Start Linear Address.

The Intel Hex Record Type 01 = EOF triggers the sending of the RAMREMAP\_RESET command:

S 41 W 08 11 00 EE P

After this command is sent, the host should poll the register 0xE0 for CPU Ready or wait for a timeout.

---

## 8 App0

---

As soon as the App0 is running the following I<sup>2</sup>C strings can be used for communication with the application:

1. Read out App0 Version, HW Version and the serial number of the HW
2. Configure App0
3. Start App0
4. Read back results
5. Stop App0
6. Trim Oscillator

---

### 8.1 Factory Calibration

The device has to be factory calibrated to be able to report the correct distances in the final environment.

**Calibration Environment:**

- Device has to be in the final (correct) optical stack
- Clear glass (no smudge on the glass)
- No target in front of the device within 40 cm (see datasheet)
- Dark room or low ambient light

The factory calibration sequence is started by issuing to the following command to the TMF8701/TMF8801:

```
S 41 W 10 0A P
```

After this factory calibration is started. You can wait for the interrupt to get triggered, or poll the register 0x1E until it reads back as 0x0A:

```
S 41 W 1e Sr 41 R A N P
```

or have to wait a maximum time of 2 seconds.

Now read back and store the 14 bytes of factory calibration.

```
S 41 W 20 Sr 41 R A A A A A A A A A A A A N P
```

E.g. my device reads back this data:

```
S 41 W 20 Sr 41 R 01 17 00 ff 04 20 40 80 00 01 02 04 00 fc P
```

This information has to be written to the TMF8701/TMF8801 every time after a power cycle as configuration – see also section 8.3.

---

## 8.2 App0 Version

Send the following I<sup>2</sup>C Strings:

```
S 41 W 01 Sr 41 R N P
```

Returns the major version number of the App0.

```
S 41 W 12 Sr 41 R A N P
```

Returns the minor and patch revision number of the App0.

```
S 41 W E3 Sr 41 R A N P
```

Returns the ID and REVID of the chip (HW version).

To read out the serial number the command SERIAL NUMBER must be written and then the number can be read back.

```
S 41 W 10 47 P
```

Read back register 0x1E until it has the value 0x47 (serial number).

```
S 41 W 1E Sr 41 R N P
```

Read back the serial number:

```
S 41 W 28 Sr 41 R A A A N P
```

---

## 8.3 Configure the App0

This example downloads the calibration and state data to the App0.

Calibration Data example (you have to use the data you stored from the factory calibration – see 8.1):

S 41 W 20 01 17 00 ff 04 20 40 80 00 01 02 04 00 fc P

State Data example:

S 41 W 2e b1 a9 02 00 00 00 00 00 00 00 P

## 8.4 Start the App0

### 8.4.1 TMF8701

Use above configuration and configure for continuous mode, period of 100 ms, GPIOs are not used, run combined proximity and distance algorithm.

S 41 W 08 03 23 00 00 00 64 ff ff 02 P

Explanation (see datasheet for details):

cmd_data7=03	Algorithm state and factory calibration is provided
cmd_data6=23	Run proximity and distance algorithm and combine histograms for distance
cmd_data5=00	No GPIO control used
cmd_data4=00	No GPIO control used
cmd_data3=00	Needs to be always 00
cmd_data2=64	Repetition period in ms 64 hex = 100ms
cmd_data1=ff	Needs to be always ff
cmd_data0=ff	Needs to be always ff
command executed=02	Execute distance and proximity detection

### 8.4.2 TMF8801

Use above configuration and configure for continuous mode, period of 100 ms, GPIOs are not used .

S 41 W 08 03 23 00 00 00 64 D8 04 02 P

Explanation (see datasheet for details):

cmd_data7=03	Algorithm state and factory calibration is provided
cmd_data6=23	Combine the capture of the short and long distance histograms
cmd_data5=00	No GPIO control used

cmd_data4=00	No GPIO control used
cmd_data3=00	Object detection threshold, use 00 as default
cmd_data2=64	Repetition period in ms 64 hex = 100 ms
cmd_data1=D8	Number of iterations, low byte; 1 LSB=1 k
cmd_data0=04	Number of iterations, high byte; 1 LSB=1 k*256 Set to 1.2 M iterations
command executed=02	Execute distance and proximity detection

## 8.5 Read Results

S 41 W 1D Sr 41 R A A A A A A A A A N P

Register 0x1d report the status of TMF8701/TMF8801; the detailed explanation is shown in section 11.1.

If the content of register 0x1E is 0x55 the registers 0x20 and following results contain the result.

The host should check that the number in register 0x20 counts up every time a new result is calculated. See also the TMF8701/TMF8801 datasheets for interpretation of the registers.

A new result will be reported by the TMF8701/TMF8801 every 100 ms in this example. Please note that the host has to compensate for oscillator drift between host and TMF8701/TMF8801.



### Attention

Always start reading from 0x1D onward to correctly report sys\_clock. If state data needs to be readout, simply continue reading. See datasheets for details

## 8.6 Stop the App0

S 41 W 10 ff P

After issuing the command, the application will terminate as quick as possible. This time depends on the internal state.

# 9 Timings

## 9.1 Startup and Bootloader Timings

All timings in the table below are given starting by 0 when the Enable line is pulled high. If two lines show the same timestamp, there is no wait time required between these 2 lines. The execution should follow the order given in the table.

**Figure 11:**  
Timings

Time	I <sup>2</sup> C String	Description
0 ms	Enable Power Line (set HIGH)	Power ToF, HW starts, Bootloader puts ToF into Power Down mode
1.5 ms	Do not send any I <sup>2</sup> C commands	I <sup>2</sup> C slave is available (Registers 0xE0..0xFF only)
3 ms	S 41 W E0 01 P	PON=1 = Wake-up ToF
5 ms	S 41 W E0 Sr 41 R N P	CPU is ready (read register 0xE0 as 0x41)
5 ms	S 41 W 00 Sr 41 R A A A N P	Read out the Bootloader APP ID + Version (80 10 80 00)
5 ms	S 41 W 08 Sr 41 R A A N P	Read out status of bootloader (00 00 FF)
5 ms	S 41 W 08 14 01 29 C1 P	Send Download Init command
5.15 ms	S 41 W 08 Sr 41 R A A N P	Read out status of bootloader (00 00 FF)
5.15 ms	S 41 W 08 43 02 00 00 BA P	Send ADDR_RAM command for address 0
5.30 ms	S 41 W 08 Sr 41 R A A N P	Read out status of bootloader (00 00 FF)
5.30 ms	S 41 W 08 41 10 4D B9 42 ...66 P	Send W_RAM command with 16 bytes payload.
5.45 ms	S 41 W 08 Sr 41 R A A N P	Read out status of bootloader (00 00 FF)
		Repeat above 4 lines until end of download is reached. You can only repeat the last 2 steps if you do have a continuous data stream.
X.00 ms	S 41 W 08 Sr 41 R A A N P	Read out status of bootloader (00 00 FF)
X.00 ms	S 41 W 08 11 00 EE P	Send RAMREMAP_RESET command
X.02 ms	S 41 W E0 Sr 41 R N P	Read back register 0xE0 shows 0x01 (CPU Busy)
+1 ms	S 41 W E0 Sr 41 R N P	Read back register 0xE0 shows 0x41 (CPU ready), APP_0 is read to talk to host



---

**Information**

If you send a command W\_RAM with 16 bytes you have to wait for 150 microseconds for the status to become ready. If you send a command W\_RAM with the maximum payload of 128 bytes you have to wait for 1 millisecond for the status to become ready.

---

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## 9.2 APP0 Timings

HW Version is available immediately, as well as the SW Version.

Read out of the serial number is SW assisted, so the wait time after issuing the I<sup>2</sup>C string S 41 W 10 47 P is 500 microseconds. After this time the serial number is available.

Configuration of the application requires no wait timing.

After start of the application, an interrupt is triggered after the configured period in milliseconds. However the oscillator drift has to be taken into consideration so the interrupt can occur  $\pm 4\%$  later/earlier.

The result data is available when the interrupt occurs.

After issuing the Stop command, the application will terminate as quick as possible. This time depends on the internal state. In the worst case a break-down voltage detection is occurring and this cannot be interrupted and may take up to 8 milliseconds.

---

## 10 Oscillator Drift Correction

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The firmware for TMF8701/TMF8801 was developed for an oscillator frequency of 5 MHz.

As the internal rc oscillator has a production variation, the reported distance should be corrected with this formula:

$$\text{real\_distance} = \text{reported\_distance} * \text{Relation\_TMF8X01\_to\_Host}$$

where for any time interval, the amount of ticks that have expired at the host are collected as Host\_ticks, and the amount of ticks that have expired at the TMF8701/TMF8801 in the same interval are collected as TMF8X01\_ticks:

$$\text{Relation\_TMF8X01\_to\_Host} = \text{TMF8X01\_ticks} / \text{Host\_ticks}$$

The TMF8701/TMF8801 reports its internal timestamp since it has been activated (App0 and PON=1). The resolution of the timestamp is 0.2 microseconds. The reported value is an unsigned 32-bit value that wraps around approximately every 14 minutes.

The timestamp is reported by the TMF8701/TMF8801 in registers SYS\_CLOCK\_0, SYS\_CLOCK\_1, SYS\_CLOCK\_2, SYS\_CLOCK\_3 in little endian format. To get this information you have to perform a block read starting from address 0x1D (see also the Register Description sections of the TMF8701/TMF8801 datasheets).

Figure 12 shows a typical example for read out of the timestamps and putting them in relation to the used host in this example:

Figure 12:  
Typical Timing Correction Example

TMF8701 TS [0.2 uSec]	Host TS [16 uSec]	TMF8701 TS [100uSec]	Host TS [100uSec]	TMF8701 TS[n]-TS[n-4]	Host TS[n]-TS[n-4]	Relation TMF8701/Host
547935	374255395	1095	59880863			
1458452	374265895	2916	59882543			
2352642	374276207	4705	59884193			
3252369	374286583	6504	59885853			
4130437	374296708	8260	59887473	7165	6610	1,083964
5008392	374306833	10016	59889093			
5989281	374318146	11978	59890903			
6964769	374329396	13929	59892703			
7923954	374340458	15847	59894473			
8931978	374352084	17863	59896333	7847	7240	1,08384
9869445	374362896	19738	59898063			
10817869	374373834	21635	59899813			
11787904	374385022	23575	59901603			
12763358	374396272	25526	59903403			
13830950	374408584	27661	59905373	7923	7310	1,083858
14811817	374419897	29623	59907183			
15760239	374430835	31520	59908933			
16697886	374441648	33395	59910663			
17678818	374452960	35357	59912473			
18621827	374463835	37243	59914213	7620	7030	1,083926
19592041	374475023	39184	59916003			
20551380	374486086	41102	59917773			
21516057	374497211	43032	59919553			
22480707	374508336	44961	59921333			
23450761	374519524	46901	59923123	7717	7120	1,083848
24431568	374530836	48863	59924933			
25396202	374541961	50792	59926713			
26387893	374553399	52775	59928543			
27347136	374564462	54694	59930313			
28300911	374575462	56601	59932073	7738	7140	1,083754
29270992	374586649	58541	59933863			
30235632	374597775	60471	59935644			

The host (in this example is running with 16 MHz) reports its own clock frequency as time stamps with a granularity of 16 microseconds per tick. The host reads out the timestamps from TMF8701/TMF8801 and host periodically. In this example roughly every 170 milliseconds.

The timestamp relation is calculated as follows:

$$(Tmf8X01\_ts[n] - Tmf8X01\_ts[n-4]) / (Host\_ts[n] - Host\_ts[n-4])$$

I.e. the difference between 5 samples is used for the relation calculation.

The accuracy depends on the jitter between I<sup>2</sup>C communication happening and the host time stamping.

---

# 11 Appendix

---

## 11.1 I<sup>2</sup>C Slave Address Change

Since release TMF8701/2.0.33.0 and for any release for TMF8801, the I<sup>2</sup>C address of the ToF device can be changed.

There are two methods available to do this:

1. By using individual enable lines to each device.
2. By controlling GPIO0 and/or GPIO1 lines to each device.

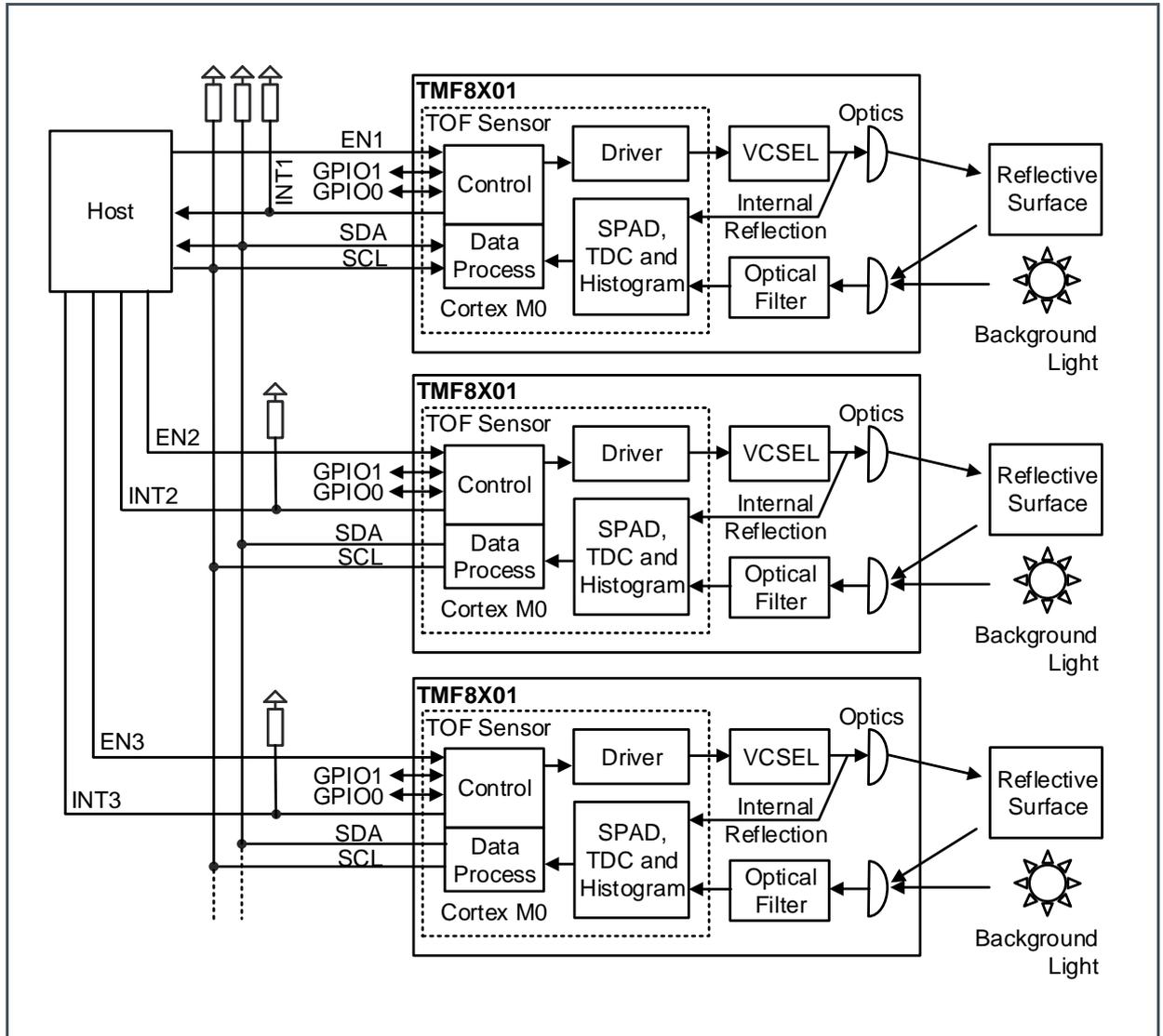
For (1.) you need one individually controllable GPIO line for each ToF device on the same I<sup>2</sup>C bus.

For (2.) you need at least one individually controllable GPIO line to the first ToF device on the same I<sup>2</sup>C bus. The other devices on the same I<sup>2</sup>C bus must then be daisy chained through their GPIO pins.

### 11.1.1 Enable Line Controlled I<sup>2</sup>C Address Change

This section describes how to perform the address change when having one individually controlled enable line per ToF device. I.e. the host driver must be capable to drive each GPIO line high or low.

**Figure 13:**  
**Enable Line Control Schematic for Dynamic I<sup>2</sup>C Address Change**



In below example, there are four ToF devices that are being reprogrammed to use different addresses. The host driver drives all enable lines low. All ToF devices are in Power Off state.

1. The host driver drives a single enable line high. The ToF device connected to this enable line will enter the power down state.
2. The host driver sends the following I<sup>2</sup>C string:  
S 41 W E0 01 P
3. The host driver reads back until the I<sup>2</sup>C register 0xE0 changes to the value 0x41
4. The host driver sends the bootloader a DOWNLOAD\_INIT command.
5. The host driver downloads the patch through I<sup>2</sup>C bootloader commands.

6. The host driver tells the bootloader to perform a RAMREMAP\_RESET command.

Now the ToF device is ready to be reprogrammed.

7. The host driver sends the following I<sup>2</sup>C string (assuming the device shall be reprogrammed to 7-bit address 0x51 == upshifted by 1 to 0xA2) :  
S 41 W 0E A2 00 49 P
8. The host driver sends the following I<sup>2</sup>C string (this I<sup>2</sup>C request might actually fail, if the device has itself already reprogrammed to the new address – this depends on the internal state of the device).  
S 41 W 10 ff P
9. Now the device is reprogrammed. You can test to access it by sending the following string to read out register 0xE0 ( the device will have the value 0x41 in this register):  
S 51 W e0 Sr 51 R A P

To reprogram another device, repeat steps 1., 2., 3., 4., 5., 6., exactly like above and steps 7. and 8. with a new address e.g. 0x52. So use for those two the following 2 strings:

```
S 41 W 0e a4 00 49 P
```

and

```
S 41 W 10 ff P
```

And to see that the new device is there, read back with:

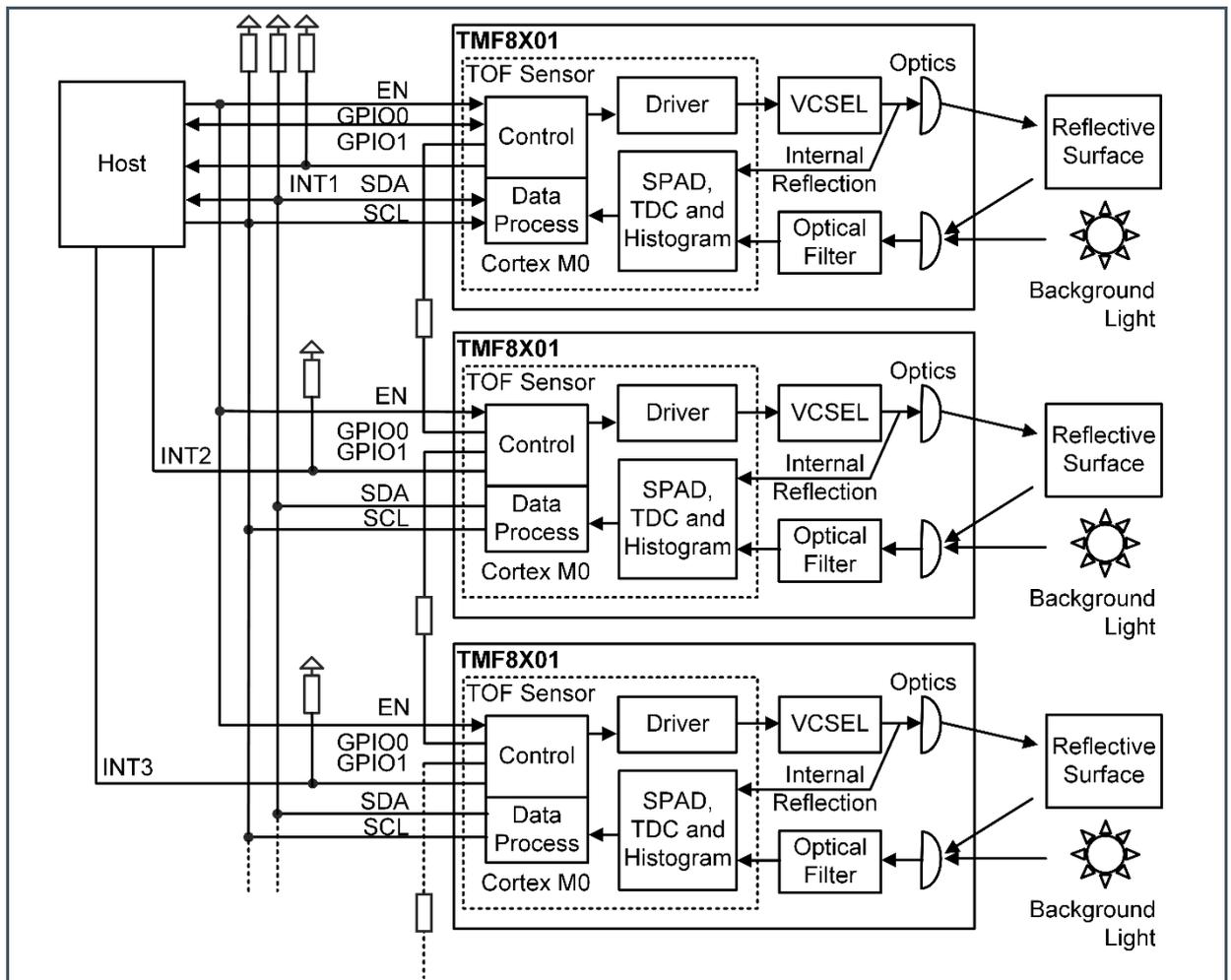
```
S 52 W e0 Sr 52 R A P
```

Repeat the above for as many devices as you have on this I<sup>2</sup>C bus. Make sure each gets its own unique I<sup>2</sup>C slave address on the I<sup>2</sup>C bus.

### 11.1.2 Cascaded GPIO Line Controlled

This section describes how to perform the address change when having all devices connected to a shared enable line, and daisy chaining the ToF devices through GPIO lines.

**Figure 14:**  
Cascaded GPIO Line Control for Dynamic I<sup>2</sup>C Address Change



**Information**

It depends on the host driver if individual interrupt lines are necessary. If not, a single combined interrupt line is sufficient. If the host driver uses polling, remove the interrupt line.

Below example uses four ToF devices and programs them to different addresses. The host driver has a GPIO line connected to the GPIO0 of device #1. The 4 ToF devices are daisy chained by connecting GPIO1 of device #1 to GPIO0 of device #2, GPIO1 of device #2 connected to GPIO0 of device #3, GPIO1 of device #3 connected to GPIO0 of device #4.

The host driver drives the enable line low. All ToF devices are in Power off state.

1. The host driver drives its own GPIO line (which is connected to GPIO0 of the first ToF device) LOW.
2. The host driver drives the enable line high. All ToF devices will enter the power down state.
3. The host driver sends the following I<sup>2</sup>C string:  
S 41 W E0 01 P
4. The host driver reads back until the I<sup>2</sup>C register 0xE0 changes to the value 0x41
5. The host driver sends the bootloader a DOWNLOAD\_INIT command.
6. The host driver downloads the patch through I<sup>2</sup>C bootloader commands.
7. The host driver tells the bootloader to perform a RAMREMAP\_RESET command.

Now all ToF devices are ready to be reprogrammed.

8. Program all 4 devices to have on GPIO0 as input and GPIO1 as output LOW. Send this I<sup>2</sup>C string:  
S 41 W 0f 40 0f P
9. Program all 4 devices to wait for a HIGH on GPIO0 and a don't care on GPIO1. And if a device sees that pattern it shall reprogram itself to use I<sup>2</sup>C slave address 0x51:  
S 41 W 0e a2 05 49 P
10. Now the host drives its GPIO line HIGH
11. Now the host driver must send a stop command to make sure the ToF devices wake up and check the GPIO lines:  
S 41 W 10 ff P
12. Now you can check that a device is listening to the new address.  
S 51 W e0 Sr 51 R A P
13. Now the host driver should drive GPIO line LOW again.
14. Program all remaining 3 devices to wait for a HIGH on GPIO0 and a don't care on GPIO1. And if a device sees that pattern it shall reprogram itself to use I<sup>2</sup>C slave address 0x52:  
S 41 W 0e a4 05 49 P
15. Now tell the device that has just been reprogrammed to 0x51 to drive its GPIO1 line HIGH:  
S 51 W 0f 50 0f P.
16. Now the host driver must send a stop command to make sure the ToF devices that are still listening to default slave address wake up and check the GPIO lines:  
S 41 W 10 ff P
17. Now you can check that a device is listening to the new address.  
S 52 W e0 Sr 52 R A P
18. Now the host driver should tell device 0x51 to drive GPIO1 line LOW again.  
S 51 W 0f 50 0f P.

19. Program all remaining 2 devices to wait for a HIGH on GPIO0 and a don't care on GPIO1. And if a device sees that pattern it shall reprogram itself to use I<sup>2</sup>C slave address 0x53:  
S 41 W 0e a6 05 49 P
20. Now tell the device that has just been reprogrammed to 0x52 to drive its GPIO1 line HIGH:  
S 52 W 0f 50 0f P.
21. Now the host driver must send a stop command to make sure the ToF devices that are still listening to default slave address wake up and check the GPIO lines:  
S 41 W 10 ff P
22. Now you can check that a device is listening to the new address.  
S 53 W e0 Sr 53 R A P
23. Now the host driver should tell device 0x52 to drive GPIO1 line LOW again.  
S 52 W 0f 50 0f P.
24. Program the one remaining device to wait for a HIGH on GPIO0 and a do not care on GPIO1. And if a device sees that pattern it shall reprogram itself to use I<sup>2</sup>C slave address 0x54:  
S 41 W 0e a8 05 49 P
25. Now tell the device that has just been reprogrammed to 0x53 to drive its GPIO1 line HIGH:  
S 53 W 0f 50 0f P.
26. Now the host driver must send a stop command to make sure the ToF devices still listening to default I<sup>2</sup>C slave address wake up and check the GPIO lines:  
S 41 W 10 ff P
27. Now you can check that a device is listening to the new address.  
S 54 W e0 Sr 54 R A P
28. Now the host driver should tell device 0x53 to drive GPIO1 line LOW again.  
S 53 W 0f 50 0f P.

## 11.2 Status Register Address 0x1D

Register 0x1D gives the internal status of the application running on TMF8701/TMF8801. Note that the status register is only valid for readout if the state field indicates a permanent state. I.e. you should only interpret the value of register 0x1D when register 0x1C has the value 1, 2 or values 17-28 in case you are using diagnostic states.

TMF8701/TMF8801 update the status register every time the internal state machine traverses through states, only errors are sticky and remain.

**Figure 15:**  
**Status Register Codes**

Status	Value	Description
Idle	0x00	No error, information that internal state machine is idling.

Status	Value	Description
Diagnostic	0x01	No error, information that internal state machine is in diagnostic mode.
Start	0x02	No error, internal state machine is in initialization phase.
Calibration	0x03	No error, internal state machine is in the calibration phase (breakdown voltage, electrical calibration or optical calibration).
LightCol	0x04	No error, internal state machine is performing HW measurements and running the proximity algorithm.
Algorithm	0x05	No error, internal state machine is running the distance algorithm
Startup	0x06	No error, internal state machine is initializing HW and SW.
VcseLPwrFail	0x10	Error, eye safety check failed, VCSEL is disabled by HW circuit.
VcseLedAFail	0x11	Error, eye safety check failed for anode. VCSEL is disabled by HW circuit.
VcseLedKFail	0x12	Error, eye safety check failed for cathode. VCSEL is disabled by HW circuit.
BdvGenError	0x13	Deprecated, incorrect breakdown voltage mode selected. SW uses BDVSafe mode now.
UnusedCmd	0x14	Deprecated, no longer in use.
BdvErrorLow	0x15	Deprecated, BDV below lower limit. SW uses BDV Safe mode now, which always returns a BDV.
BdvErrorHigh	0x16	Deprecated, BDV above upper limit. SW uses BDV Safe mode now, which always returns a BDV.
BdvComperatorErr	0x17	Deprecated, only BDV windowing algorithm which is no longer used could report this error.
(HistRam) Invalid Parameter Error	0x18	Error, internal program error. A parameter to a function call was out of range.
(InvalDevice) HAL Interrupted	0x19	A status information that a measurement got interrupted. Is only used internally. Not populated to I <sup>2</sup> C register.
InvalParam	0x1a	Deprecated, HistRam (value 0x18) is used instead.
CalibError	0x1b	Error, electrical calibration failed. No two peaks found to calibrate.
InvalCmd	0x1c	Error, either a command byte was written to register 0x10 that is not supported by the application, or the command was sent while the application was busy executing the previous command. I.e. no stop command was sent before.
InvalState	0x1d	Error, internal program error. The constant state table is faulty.
Unknown	0x1e	Deprecated, was only used in special test build.
ErrAlgorithm	0x1f	Internal error in algorithm.
ErrDupAlloc	0x20	Deprecated, was used in previous SW version only.
ErrNoMem	0x21	Memory allocation routine failed. Should not occur as deterministic memory allocation is used.
ErrMemIdNotFound	0x22	Deprecated, was used in previous SW version only.

Status	Value	Description
InvalData	0x23	Only used in test modes.
HallInterrupted	0x24	Same as 0x19
MissingCallback	0x25	Unused
ErrFactCalib	0x26	Deprecated
ErrMissingFactCal	0x27	There is no (or no valid) factory calibration on the device. Using default values instead.
ErrInvalidFactCal	0x28	Parsing of the provided factory calibration found an illegal calibration value.
ErrInvalidAlgState	0x29	Parsing of the provided algorithm state found an illegal algorithm state value.
ErrInvalidProxConfig	0x2a	Only used in test modes.
ErrInvalidDistConfig	0x2b	Only used in test modes.

## 12 Revision Information

Changes from previous version to current revision v1-00	Page
Initial Revision transferred from internal document	All

- Page and figure numbers for the previous version may differ from page and figure numbers in the current revision.
- Correction of typographical errors is not explicitly mentioned.

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